

# Studio One Pro 7 – Version History and Release Notes

This document lists all Studio One Pro 7 maintenance updates and their included fixes and improvements.

## Version 7.2.3 Release Notes (October 29, 2025):

### New features and improvements:

- Improved loading times for track presets
- [Pipeline XT] Changing the audio device block size now re-pings all instances
- Replacing a looped event now keeps loop range of original event

### The following issues have been fixed:

- [Drum Editor] Unwanted redrawing of notes in continuous centered/left autoscroll mode
- [Level Meter] Peak measurement not accurate
- [Level Meter] Tooltips wrong or missing
- [macOS] Certain AU plug-ins open in a misaligned window
- [macOS] Freeze when replacing all events via option + drag from Browser
- [macOS] Intermittent play cursor freeze in Note Editor
- [macOS] Mixtool invert buttons not initialized when loading Song
- [macOS] Tooltips appear in screen center when hovering over functions close to Dock
- [Note Editor] Last key in keyboard view looks wrong in mode "Pitch Visibility: Used"
- [Score Editor] Multi-measure rests broken at chords even when not showing chords
- [Score Editor] Time Signature not updated in certain cases
- [Windows] Graphical glitch in text field after resizing "Store Preset" dialog
- [Windows] Macro Toolbar: scrolling via mouse wheel not working when mouse cursor hovers drop-down menu button
- Certain chords inside Instrument Parts not detected and separated correctly
- Crash on closing certain Songs
- Drag & Drop not working with certain 3rd party plug-ins
- Edit loop start does not edit the first loop
- Embedded ARA plug-in window receives all keystrokes despite Arrangement having focus
- Freeze when inserting certain Launcher playlist to Song
- Global "Delete Time" only affects the video's audio track if video folder is closed
- Graphical glitch when tooltips pop up in Note Editor

- 'Insert Selected Instrument' will not insert into a folder group
- Instrument Library location disappears under certain conditions
- Lag when extending global range selection after “Create Ranges” on many tracks
- Linked Arrow/Range Tool behaves inconsistent in cell Audio Editor
- Multi Instrument child channels don't automatically move with bus channel
- Note Repeater records occasional double notes
- Plug-In Manager show/hide switch lags with large number of plug-ins
- Potential crash when removing certain automation lanes
- Ripple edit causes automation shift on unassociated tracks
- Selection with 'Loop Follows Selection' sometimes moves loop range to wrong position
- “Set Time Offset to Cursor” not displayed properly in ruler
- Surround Panner marks song edited directly after loading
- Track Inspector doesn't always show currently selected track
- Track lyrics removed when overdubbing or punching

## Version 7.2.2 Release Notes (July 29, 2025):

### **New features and improvements:**

- Added support for StudioLive Series III SE
- Improved visual contrast handling for waveforms
- Improved presentation of gain/fade handles on events

### **The following issues have been fixed:**

- [CLAP] Surround configuration not applied correctly
- [Console] “Auto-expand selected channel” setting not retained
- [Score Editor] “Show Chords” command displays incorrect positions
- [Score Editor] Diminished/augmented/power chord symbols missing when using Roman numerals
- [Score Editor] Synchronization to Arrangement fails with lyrics attached to notes
- Audio Event may stop playing when using Mix Engine FX in combination with high-latency plug-in on FX channel
- Bend Marker not displayed in Audio Editor when Audio Part double-clicked
- Certain Audio Parts do not audition in Loop mode
- “Cursor follows Edit Position” behaves incorrectly with 'Loop Follows Selection' enabled
- Incorrect Metronome tempo on playback start with Ableton Link enabled
- Note Editor shows wrong part when double-clicking multiple selections
- Potential crash when Alt+dragging Audio Event with clip gain envelope enabled

- Track Inspector doesn't show currently selected track after multiselection
- UI lags near maximum zoom when “Show grid on events” is enabled and timebase is seconds or samples
- Wrong tooltips in Multiband Dynamics plug-in

## Version 7.2.1 Release Notes (June 24, 2025):

### The following issues have been fixed:

- [Fader Flip] Disabled fader caps not visible in small narrow Console view mode
- [Import Song Data] Arranger Track colors not imported
- [Import Song Data] Song ignores tempo change after
- [macOS] UI glitch when scrolling in Arrangement with Folder Tracks at certain zoom levels
- [macOS] Play Cursor redraw issue when main window is moved between displays
- [Note Editor] Out-of-scale notes shift to wrong octave when Scale option is enabled
- [Score Editor] Misaligned chords from Chord Track
- [Score Editor] Roman Numerals: Improved display of minor chords
- [Tuner] Added “Guitar Celtic” preset
- [Tuner] Typo in "Baritone" preset
- [Show Page] Certain tracks won't play if precount engaged
- [Show Page] Triggering sections via remote causes unwanted repetition in certain cases
- Certain VST3 plug-in windows open in the wrong size, e. g. Reveal Sound Spire
- Crossfade editing moves fades instead of resizing
- Hanging notes when using QWERTY keyboard in background
- Improved Chinese translation
- Potential crashes or freezes during tempo detection
- Potential crash when performing “Transform to bus”
- Ripple Edit doesn't work inside Editor
- Shift-click doesn't allow multi-selection of Automation Points
- “Takes to Layers” shifts in time when comping (also when re-selecting same layer repeatedly)
- Track selection with Shift+arrow keys is inconsistent
- Transformed track removes sends after undo

## Version 7.2 Release Notes (June 3, 2025):

### New features and improvements:

#### Plug-ins and Virtual Instruments

- New virtual instrument: Sub Zero Bass
- Updated Tuner plug-in with support for open tunings (Tuner<sup>2</sup>)

#### Recording and Editing

- Postroll for Auto Punch (loop recording)
- Nashville Number System (alternative chord view)
- Continuous Cursor options
- Improved score synchronization

#### Mixing and Mastering

- Improved “real-time” vs. “offline” audio export
- Plug-in management improvements
- Search field for Automation targets

#### User Interface

- Auto Zoom for Patterns
- Improved range selection visibility
- Improved distinction of Pattern Parts

#### General

- [macOS] Improved multi-processing performance for Apple Silicon processors
- [Windows] Native Windows on Arm support (available as public beta version)
- Notifications for new downloadable sound content

### The following issues have been fixed:

- [Ampire] Tuner does not refresh in certain situations
- [ATOM] Polyphonic aftertouch always maxed out when *Full Level* mode active
- [Browser] Expanding subfolders sluggish after refreshing
- [Browser] Text elements in Audio Files folder overlap visually
- [CLAP] Latency compensation not working properly
- [CV Instrument] Calibration Fail indicator is misaligned
- [Drum Editor] Hidden pitches move notes to incorrect visible rows
- [Launcher] Pasting cell properties doesn't carry over tempo follow settings

- [Launcher] Chopped long clips dragged into cells have incorrect loop lengths
- [Launcher] Progress bar not visible on white cells
- [macOS] File Browser highlights random rows during arrow key navigation
- [macOS ARM] Occasional UI glitches when graphics hardware acceleration is enabled
- [macOS] UI scaling issues occur with certain VST3 plug-ins like Pulsar 8200
- [macOS] Mouse pointer not updated when hovering over plug-in windows
- [macOS] 'N' key creates new document despite custom assignment
- [macOS] Sluggish plug-in window behavior when moved around
- [Open AIR<sup>2</sup>] IR graph flickers during parameter adjustments
- [Open AIR<sup>2</sup>] Parameter automation doesn't update in real-time
- [Plug-in Set] Envelope knob not shown sometimes
- [Sample One] Record tab is not retained between sessions
- [Score Editor] Changing time signature miscalculates note values
- [Score Editor] Time Signature edits remove tuplets and alter beams
- [Score Editor] Fret numbers shift incorrectly when moving notes
- [Track Presets] CV Instrument Pitch/Gate outputs not restored with preset
- [Windows] DDP export misaligns audio files
- [Windows] Kemper Profiler Player ASIO driver causes system freeze
- 11.025 kHz files glitch during playback in Audio Batch Converter & Browser/Pool
- 7#9 chords are incorrectly interpreted as 6 chords
- ARA data loads without active ARA content
- ARA plug-in notes in duplicated or looped clips don't display properly
- Audio engine dropouts occur on real-time export in specific cases
- Browser fullscreen state doesn't persist
- Bus-to-audio transform yields wrong result if Scratch Pad exists
- Channel/track icon editor reset button has oversized text margins
- Chord interval text redraw issue in Audio Editor
- "Clipping has occurred" alert doesn't close when Bus Transform is aborted
- Collapse all Micro Views command fails when executed from Macro
- Compressor threshold handle disappears on mouse-over
- Crash after uninstalling Cinematic Lights
- Cue mix pan/level lock reactivates after bus transformation
- Custom tunings are not retained after reopening document
- Dragging folder events into Launcher may cause cell assignment issues
- Faderport: Encoder use in Section mode deletes sections and freezes UI
- Find Track doesn't scroll or isolate track in collapsed folders
- First note in looped clip may not retrigger in loop-based instruments

- Focus element in tree view renders incorrectly
- Impact view in editor shows incorrect pad cell count
- JUCE plug-in window resize causes flickering and redraw artifacts
- Launcher global mode state isn't restored on reload
- Launcher playlist behaves inconsistently after bus transform
- Loop Browser hides Sound Set icons after applying tags
- MP3 export bitrate slider flickers visually
- Notes disappear after transforming back to instrument from bus
- Ripple Edit + Delete does not remove video events
- Score Editor misrepresents note durations post-quantization
- Sidechain sources on instrument track lost after round-trip bus transform
- Sound Set scan slows drastically when content is on external drive
- Spatial Audio Support option remains visible even with service disabled
- Split tool deletes notes from loop when splitting
- Track duplication may result in placement errors
- Track order differs opening v6.x song in Studio One Pro 7.x
- Transform to Bus removes controls and track icon from resulting bus
- Transform to Bus restores Mix FX with incorrect init state
- Using "D" to duplicate Arranger Sections adds blank space and misaligns events
- Visual glitches during plug-in browsing
- Wrong mouse cursor when dragging events between track types

## Version 7.1.1 Release Notes (February 12, 2025):

### **The following issues have been fixed:**

- Console Scenes and visibility saved in previous versions not loaded
- [Ripple Edit] Deleting range with tempo setting "Don't Follow" changes event order
- [Ripple Edit] Deleting range leaves gap
- Ripple edit does not respect layers
- Cursor gets stuck after certain edits
- Transform to Bus ignores previous Track speaker format
- Transform back to Bus does not retain position in Console
- Locate Missing Files: Sound Sets not selected correctly for download

## Version 7.1 Release Notes (January 29, 2025):

### New Features and Improvements:

- 30-day demo version now available
- New virtual instrument “Cinematic Lights”
- “Transform to rendered audio” option for busses
- [Impact] Envelope controls for in-place editor
- [Impact] User-definable crossfade for looped samples
- Grid and event visibility improvements
- Note Event selection and editing improvements
- Multi-out instrument bus improvements
- New commands for Launcher
- Option to keep speaker format on bounce in place
- [Note Editor] Added Lydian and Locrian musical scales, also for Atom [SQ]
- Status indicator for transformed tracks, busses, and channels
- Moving/Copying Note Events with arrow keys now follow scale setting
- Improvements for Italian localization

### The following issues have been fixed:

- [ARA] Detached editor window causes embedded editors to corrupt their position
- [Browser] Misaligned indicator for selected folder
- [Browser] Tagging Palette display is incomplete
- [CV Instrument] Calibration fails with SSL 12 interface
- [CV Instrument] Potential crash when uninstantiated
- [Documentation] Printer icon is not greyed out on Scratch Pad
- [Launcher] Two cells can be triggered on the same track
- [Linux] Certain pop-up close before user can take action
- [macOS] Build# cut off in installer dialog
- [macOS] File information in “Open” dialog not legible
- [macOS] Lyrics track is overlapping with Browser while entering text
- [macOS] Missing VST3 plug-in header for certain vendors
- [Console] Plug-ins not shown when loading .musicloop created in previous version
- [Note Editor] Notes with maximum velocity cannot be selected in certain situations
- [Note FX] Record armed track with Dropout Protection > “Low” may cause note or effect loss on locating
- [Project Page] Listen Bus disappears after importing I/O configuration preset

- [Show Page] Potential crash when switching patches using Studio One Remote
- [Score Editor] Cursor moves backwards in certain situations
- [Spectrum Meter] Empty bins at high sample rates
- [Windows] Event label text cut at bottom when scaling is not 100%
- [Windows] Potential crash on copying audio events w/ Alt+Drag'n'Drop
- Ableton Link causes timeline issues in certain situations
- Adding automation for multi output virtual instrument creates unwanted Automation Track in certain cases
- Alteration indicator (asterisk\*) won't disappear when a preset has been saved or recalled
- Auto-created busses don't load from track presets
- Bed Speaker names are cut off in Dolby Atmos Renderer
- Can't copy notes from looped events
- Demo Song Info does not scroll
- Duplicating (full) multi-out instrument does not create new bus
- Event fade and volume handles vanish while scrolling
- Export Apple Spatial Audio results in a 92 kb file when output is set > 2 channels
- HTML code is shown in Studio One Pro+ community notifications
- Inconsistent mouse behavior in Console for "Drag Send Chain"
- Input Quantize does not work when recording to cells in Launcher
- Insert Silence in Loop corrupts Arrangement
- Instrument/FX window hides behind application window when losing focus
- Last-used "Launch Loops" template tempo is set as default for new songs
- Loop region locators not fully visible when Browser is open
- Loop tool alters transient of first beat
- Mouse hover events not received when Splice plug-in is focused
- Moving events imported from MIDI file may cause freezing in certain situations
- Playback occasionally drops out when jumping back with position marker while playing
- Potential crash on Ctrl/Cmd+Click on Video Track
- Score Editor empty on Scratch Pad
- Select Takes menu not listing all takes
- Selecting part automation in certain ranges of values is broken
- Setting Track to Timestretch may cause unnecessary event resizing
- Spectrum Meter Waterfall/Sonogram corrupted on 2nd display
- Undo of removing / replacing an instrument resets keyboard range on Multi Instrument



## Version 7.0.2 Release Notes (December 4, 2024):

### The following issues have been fixed:

- Channel strips and track controls desaturated when colorize option is active
- Colorization cannot be applied to certain channel types
- Korean EULA missing

## Version 7.0.1 Release Notes (November 20, 2024):

### New Features and Improvements:

- Splice extension updated to v1.1.1, requires Studio One 7.0.1
  - Ability to set "follow key" from Studio One
  - Populate BPM filter when turned on with the project's current BPM
  - Added "Your Library", "Collections", Pack pages
  - Support for fractional time signatures
- Improved visibility of grid lines behind translucent Events
- Improved DAWproject compatibility
- Improved visibility of selected vs. unselected Tracks and Channels

### The following issues have been fixed:

- "OK" button is grayed out when selecting any PreSonus interface or ToneMaster Pro template
- "Page Up/Down Skip" not working in Macros
- "Transform To Rendered Audio" delivers unexpected results on mono Tracks
- [ATOM SQ] Screen parameters disappear when switching between audio Tracks
- [Browser] Freeze on browsing certain Sound Sets
- [Browser] Preview loop only playing once for short files
- [CLAP] Freeze on instantiating certain plug-ins
- [CLAP] Pitch Bend / Modwheel not relayed to certain instruments
- [CV Instrument] Transforming back to Instrument Track doesn't re-assign Trig/CV outputs
- [Deep Flight One] Volume and layer loss with "Cosmic Dreams" after reopen
- [Demo Template] Text and install button are cut off
- [Impact] Separated channels not visible for Sidechain
- [Launcher] Dragging another Scene to Arrangement causes gap between Scenes
- [Launcher] Frame does not disappear when a device is disconnected
- [Launcher] Track stops recording when switching Scene

- [Linux] ALSA: Artifacts when capturing audio data with certain devices
- [Linux] Crash when opening menu while running KDE Plasma >= 6.1
- [Linux] Flatpak build date is not correct
- [Linux] Keyboard modifiers don't affect drag operations
- [macOS] Potential crash with certain plug-ins
- [Note Editor] Unexpected note selection behavior in velocity lane
- [Show Page] Crash when copying Arranger blocks
- [Show Page] Unable to add lyrics at certain positions
- [Splice] "Pitch" doesn't follow "Transpose" parameter
- [Splice] Shift + Drag from Splice to Impact does not split sample at transients across multiple pads
- [Splice] Unable to drag sample from Splice to Impact after first dragging to Arrangement
- [Windows] Crash when using mouse wheel with Browser tabs
- Applying Mute Tool on looped events causes error message
- ATOM/SQ & Launchpads respond incorrectly active automation tracks
- Bass note can not be set to sharp in Chord Selector
- Connection with Studio One Remote slow with large songs
- Controller data is barely visible during recording
- Crash when stopping note recording into launcher cell in certain cases
- Error message in Macro Toolbar
- Events with Melodyne do not mute if inside 'merged' region
- Hanging notes with certain instruments on solo and "Chase Long Notes" option engaged
- K-Metering is inaccurate
- Kontakt 8 does not load sounds from song saved with Kontakt 7 or earlier
- Marker cursor not visible while moving
- Missing list column headers on Macro Organizer
- Multi Instrument tracks in folder lose routing after transforming to audio
- Muted Audio Event within Audio Part does not reflect on Audio Part in Arrangement
- Part icons are stacked when recording into an existing part
- Pre-record buffer corrupts Launcher audio cell recording
- Selection exceeds pitch range in Drum View and Piano View with collapsed scale
- Sustain in loop recording takes does not sustain each take
- Waveforms not visible on looped events with tempo change at certain zoom levels

## Version 7.0.0 Release Notes (October 9, 2024):

**UPGRADE CUSTOMERS, PLEASE NOTE:** Studio One Pro 7 is installed as a new application and doesn't overwrite your previously installed version of Studio One. Both versions can be run on the same computer, just not simultaneously. Songs, Projects, and Shows created in previous versions of Studio One will open in Studio One Pro 7. However, once you save a Song or Project in version 7, you won't be able to open it in an earlier version of Studio One.

**Please also make sure that your 3rd party plug-ins are updated to the most recent version.**

This initial Studio One Pro 7 release adds the following new features and improvements.

### Arrangement

- Integrated Launcher for loop-based music creation and production
- Unlimited Launcher Scenes and Playlists
- Loop Tool for Events and Parts
- Event Loop option
- Global Transpose

### Editing and Mixing

- AI-powered offline Stem Separation
- Advanced tempo detection
- Impact integration in Note Editor
- Instrument bus for multi-out Instruments
- Scale Panel in Note Editor toolbar
- Scale Editor for user scales
- "Filter notes to scale" option
- "Hide unused pitches" option in Piano View
- Per-step resolution and step count in Melodic Patterns
- Note Editor – note selection improvements

### Browser and Content

- Native integration with Splice
- Detachable Browser
- Extended list view for Loops tab
- Dynamic Tag Menu
- Natural sorting for list items

## Plug-ins and Instruments

- New virtual instrument: Deep Flight One
- CV Instrument for controlling analog synthesizers
- Lead Architect included with Studio One Pro
- Presence Editor included with Studio One Pro
- CLAP plug-in and instrument support
- Improved Auto-Gain option for plug-ins
- [Impact] Pad parameter copy options
- [Impact] Drag & Drop samples to Sample One
- [Impact] Drag & Drop samples to Pattern Editor
- [Impact] Create Instrument Part from Loop
- [Analog Delay] New Resonance control in Color section
- [Surround Delay] New Resonance control in EQ section

## General

- Support for Ableton Link
- Improved Event appearance (consolidated waveforms)
- Launcher remote control support for ATOM / ATOM SQ
- Native support for Novation Launchpad mini [MK3], Launchpad X, and Launchpad Pro [MK3]
- Audio Batch Converter included with Studio One Pro

## New Commands

### Audio

Detect Tempo  
Extract to Tempo Track  
Move Sync Point to next Beat  
Move Sync Point to previous Beat  
Separate Stems

### Browser

Show Splice

### Edit

Freeze Global Transposition

### Event

Loop until next Event  
Split Loop Sections  
Toggle Event Loop  
Decrease Loop Count  
Increase Loop Count  
Set Loop Count  
Move Sync Point to Nearest Bar  
Move Sync Point to Next Bar  
Move Sync Point to Previous Bar

### Gadgets

Audio Batch Converter

### Launcher

Add Playlist  
Add Scene  
Add Scene from Playing Cells  
Add Scene from selected Cells  
Add Scene to Playlist

Add Stop Marker to Playlist  
Cell Launch Mode Gate  
Cell Launch Mode Global  
Cell Launch Mode Trigger  
Cell Play Mode Loop  
Cell Play Mode One Shot  
Cell Quantize 1 Bar  
Cell Quantize 1/16 Note  
Cell Quantize 1/2 Note  
Cell Quantize 1/4 Note  
Cell Quantize 1/8 Note  
Cell Quantize 2 Bars  
Cell Quantize 4 Bars  
Cell Quantize 8 Bars  
Cell Quantize Global  
Cell Quantize Off  
Clear Playlist  
Clear Scene  
Continue Playlist Playback  
Delete Playlist Item  
Duplicate Playlist  
Duplicate Playlist Item  
Insert Playlist into Song  
Launch Cells  
Paste Cell Properties  
Remove Playlist  
Remove Scene  
Rename Playlist  
Start Playlist Playback  
Stop All  
Stop Cells  
Toggle All Cells Playback Active  
Clear Cell  
Global Launch Mode Gate  
Global Launch Mode Toggle  
Global Launch Mode Trigger

Global Quantize 1 Bar  
Global Quantize 1/2 Note  
Global Quantize 1/4 Note  
Global Quantize 1/8 Note  
Global Quantize 1/16 Note  
Global Quantize 2 Bars  
Global Quantize 4 Bars  
Global Quantize 8 Bars  
Global Quantize Off

### Pitch

All  
In Scale  
Used

### Track

Stop Cell  
Toggle Cell Playback Active

### Transport

Toggle Sync Device Ableton Link

### View

Launcher  
Launcher Exclusive  
Launcher Playlist  
Launcher Side-by-side  
Scale Panel  
Next Macro Page  
Previous Macro Page  
Select Macro Page

### Navigation

Next Launcher Lane  
Next Launcher Scene  
Previous Launcher Lane  
Previous Launcher Scene

## Known Issues

- The Linux and Windows on Arm versions are Public Betas. Please expect any kind of unwanted behavior, crashes, and your friends and family breaking up with you in case you're spending too much time with it. And there's no Splice plug-in available yet.
- Non-Latin characters used in Event or Track names may cause display errors when the song is shared via the collaboration feature. Make sure to use Latin characters only.
- Studio One 6 and 7 no longer support ReWire. Development and support was ended by Reason Studios in 2020, and while ReWire may still be usable in Studio One 5 and earlier, we cannot guarantee that it will work as expected since the technology is no longer updated. Please use Ableton Link instead.